

Casual Game Design: Designing Play For The Gamer In ALL Of Us By Gregory Trefry

By Gregory Trefry

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Greg Trefry has wide array of experience designing games everything from web-based MMOs to hit casual games to Designing Play for the Gamer in All of Us

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Greg Trefry Wrong Greg Trefry New York University is the largest private university in the United States. Game Design and Development Teacher

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